

Under-6/7/8 Age Group
2006/2007 Season Playing League Rules

Revised June 2006

1. U-6 field size: 75' W (min 60'/max 90') x 150' L (min 120'/max 170')
2. U-7 field size: 90' W (min 70'/max 100') x 165' L (min 140'/max 180')
3. U-8 field size: 125' W (min 100'/max 150') x 180' L (min 150'/max 195')
4. Goal size: 6' x 18'
5. Ball size: #3
6. U-6 maximum number of players on the field, including goalie: 6
7. U-7 and U-8 maximum number of players on the field, including goalie: 7
8. Minimum number of players on the field: 5
9. Maximum number of players on a team: U-6:11 U-7/8:12
10. U-6 game duration: 32 minutes; each half is 2-8 minute quarters with a 1 minute break and a 5 minute half-time. Quarters must be used – no exception!!
11. U-7 and U-8 game duration: 40 minutes; each half is 2-10 minute quarters with a 1 minute break and a 5 minute half-time. Quarters must be used – no exception!!
12. Head coaches' license level (desired): Pre-F minimum (clubs may have other mandatory requirements)
13. Assistant coaches' license level (desired): Pre-F minimum (clubs may have other mandatory requirements)
14. Head coach referee certification required: No
15. Head coach U6-U8 referee class required: Desired
16. Game day sequence of events:
 - a. Coaches shall have their team roster and player medical releases at all events.
 - b. Teams shall show for every game, rain or shine.
 - c. In adverse weather, the referees shall decide if conditions are safe for games to commence.
 - d. No make-up games shall be scheduled due to adverse weather.
 - e. No games shall be rescheduled by EGYSL unless a conflict was created at the EGYSL level.
 - f. The home team shall occupy the south or east side of the field.
 - g. Spectators must stay in the technical area (10 yards each side of center and approximately 3 yards off the touch line). Spectators must conduct themselves in a supporting manner with no negative comments to players, coaches, or referees of either team. Disruptive spectators may be directed by a referee to leave the area, which is defined as movement to the nearest sidewalk. The spectator's name shall also be recorded on the game card. Disruptive coaches or coaches shall have their name recorded on the game card and their pass withheld and forwarded to the age group coordinator.
 - h. For the first and last game of the day, the home team shall put up the south or east goal and net and the visiting team shall put up the north or west goal and net. These are also the goals you may use for your team pre-game warm-up.
 - i. The home coach shall provide a referee and run a two-person system during the game.
 - j. A referee shall check a team prior to the start of the game (approximately 15 minutes prior to scheduled game time) by performing the following:
 - i. Line up the players, shoulder to shoulder along the penalty area line (or away from the field if a game is in progress). Call the name of the player from the team roster and have them step forward, check for jewelry, hair barrettes, and other potentially hazardous items. Players must remove all unauthorized items. Players may not play with casts, soft or otherwise.
 - ii. Players will tap on their shin guards to ensure their wear. All players must wear shin guards at all times.
 - iii. Players will turn and show the bottom of their cleats to verify there is no presence of a toe cleat. Remove toe cleats by having them cut off.
 - iv. After the player has passed the check they should gather behind the referee until all players have been checked.
 - v. Coaches shall have a valid coach's pass in their possession and surrender it to the referee upon demand.

- k. Teams shall begin to warm-up off the field and, if time permits, on the field. At no time shall the start of a game be delayed for team warm-up.
 - l. After check-in of both teams (which can be done simultaneously by both referees), the referees shall ask for the captains at the center circle.
 - m. The captains shall shake hands with the opposing captains and referees.
 - n. Games shall start PROMPTLY ON TIME or earlier if teams are ready.
 - o. The visiting team shall have kick off and the home team shall defend the north or east goal to start the game. Switch positions at halftime.
 - p. All players who attended practice the week prior shall play a minimum of one half the game. Exceptions to this shall be for illness, school conflict, etc., which shall be at the coaches discretion. All players shall be afforded playing time in every game.
 - q. Substitutions may occur at any stoppage of play.
 - r. At this age direct and penalty kicks are not allowed.
 - s. When an injury occurs on the field and the referee stops play, all players remain in place and a referee shall motion to have a coach enter the field to care for the injured player. Coaches shall assess the player to determine if safe for them to get up on their own or to move them. If unsure due to the extent of the injury then call 911 for emergency services. At no time shall a spectator enter the field unless cleared by a referee. Non-injured players shall remain in place however, it is discouraged to have them sit or kneel as this can tighten up muscles and be harmful to players. Instead players should continue to move around IN PLACE.
 - t. Scores are recorded for seeding purposes only. No standings are kept. Coaches are encouraged to avoid running up a winning score. To help equalize a score a team that is losing a game by four points may add an extra player to the field. If the score differential exceeds six points the losing team may add another additional player. (Maximum of two additional players). Additional players must be removed if the differential goes below four (second player removed) and below two (last extra player removed).
 - u. At the conclusion of the game all scores will stand. There shall be no overtime for ties. There shall be no protests
 - v. Teams shall give the opposing team a cheer of “good game” and shall line up along the midfield line to meet in the center. Players and coaches shall proceed to do “high fives” in a display of “good game” sportsmanship. Traditionally the goalie leads the team and coaches trail. Players and coaches shall also thank the referees for their time and effort. At no time shall any player, coach, or referee be excluded from these acts of good will, either as a participant or a receiver as a sign of dispute, disagreement, or disappoint of the outcome of a game.
 - w. Scores shall be promptly called in to your club scorekeeper NO LATER THAN 9 PM on SATURDAY. Scores are monitored for significant imbalances in team seeding. Standings shall not be kept or posted.
17. Each player shall be awarded a participation trophy. Delivery should be expected on or about November 1st.
18. Incident reports shall be completed for all injuries and mailed to EGYSL, P.O. Box 63, Elk Grove CA 95759.
19. Home teams shall report field problems to their club coaching coordinator.

Important Information –

U-6 Age Group Coordinator: egyslu6@mail.elkgrove-soccer.com
U-7 Age Group Coordinator: egyslu7@mail.elkgrove-soccer.com
U-8 Age Group Coordinator: egyslu8@mail.elkgrove-soccer.com

EGYSL Web Site: www.elkgrove-soccer.com
Email the age group coordinator, check schedules, and download field directions

For uniforms, fields, equipment, pictures, etc., contact your home club!!